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NTSC

# OutRun 2006

## Coast 2 Coast

SAN FRANCISCO 10  
NEW YORK 4815



Game Experience May  
Change During Online Play

SEGA®

## Safety Information

### About Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by sitting farther from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

**Other Important Health and Safety Information** The Xbox Instruction Manual contains important health and safety information that you should read and understand before using this software.

### Avoid Damage to Your Television

**Do not use with certain televisions.** Some televisions, especially front- or rear-projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of game play may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be played safely on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played safely on your set.

Unauthorized copying, reverse engineering, transmission, public performance, rental, pay for play, or circumvention of copy protection is strictly prohibited.

Thank you for purchasing *OutRun™ 2006: Coast 2 Coast* for the Xbox® video game system. Be sure to read this instruction manual thoroughly before you play.

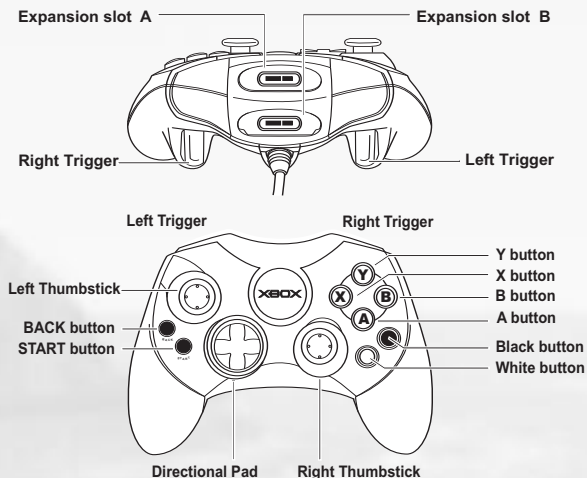
# OutRun 2006 Coast 2 Coast

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## SAVING THE GAME

The game saves automatically to the Xbox hard disk. Please ensure you have 200 free blocks in order to save your progress and settings.



Please insert a Xbox controller to play.

The settings for your Xbox controller can be changed from the controller option in the Pause Menu.

## MENU CONTROLS

<b>DIRECTIONAL PAD OR LEFT THUMBSTICK</b>	Navigate through menu options / adjust settings
<b>A / START BUTTONS</b>	Select / confirm changes
<b>X BUTTON</b>	Access License Select screen
<b>BLACK BUTTON</b>	License
<b>WHITE BUTTON</b>	Sign-in to <b>Xbox Live</b> /Friends

## RACE CONTROLS

<b>L / R OR LEFT THUMBSTICK</b>	Steer Left / Right
<b>R BUTTON</b>	Accelerate
<b>L BUTTON</b>	Brake
<b>Y BUTTON</b>	Change Camera Angle
<b>A BUTTON</b>	Gear Up
<b>B BUTTON</b>	Gear Down
<b>START</b>	Pause Menu

## SCREEN MODE OPTIONS

*OutRun 2006: Coast 2 Coast* supports 50Hz, 60Hz, 480p and Widescreen screen modes. Please set these modes in the Xbox Dashboard before starting the game.

Your license is where you will store your current settings and progress throughout the game. The first time you play the game, you will be asked to create a license. Subsequently, the game automatically loads the last license selected or you can select to load a different license from the License Select screen. You can save multiple licenses, so different players can all save their progress.

## THE LICENSE SELECT SCREEN

On the License Select screen you will be able to use ◀ and ▶ to scroll through all the available licenses. At the end of the list, there will be a blank license which you can select should you need to create any new licenses.

**From this screen you can:**

### SELECT A LICENSE

This will load all the settings and progress relating to the license you have selected.

### CREATE A LICENSE

When creating a license you will be asked to enter the following information:

### ENTER NAME

Pressing the **A** button on this option will display the name entry keyboard. Use these characters to enter your name.

### SELECT NATIONALITY

Choose your nationality by highlighting the appropriate flag and pressing the **A** button.

### SELECT STAR SIGN

Highlight your star sign and press the **A** button to display it on your license.

### DONE

Select this option when you are happy with all the information you have entered.

### DELETE A LICENSE

Should you need to delete any of your licenses, choose this option and press the **A** button to confirm.

## ONLINE OUTFUN

### TAKE OUTFUN 2006 BEYOND THE BOX

Xbox Live® is a high-speed or broadband Internet gaming community where you can create a permanent gamer identity, setup a Friends List with other players, see when they're online, invite them to play, and talk to them in real-time as you play.

### DOWNLOADABLE OUTFUN 2006 CONTENT

If you are an Xbox Live® subscriber, you can download the very latest content to your Xbox console.

### CONNECTING

Before you can use Xbox Live®, you need to connect your Xbox console to a high-speed or broadband Internet connection and sign up for the Xbox Live® service. To determine if Xbox Live® is available in your region and for information about connecting to Xbox Live®, see [www.xbox.com/connect](http://www.xbox.com/connect).

## WELCOME TO OUTFUN 2006: COAST 2 COAST

Drive the American dream. Push Ferrari cars to their limits as you race from coast to glorious coast across America, taking in the sights and racking up your OutRun miles!



## PAUSE MENU

Pressing the **START** button when in-game will take you to the Pause Menu, which consists of the following options:

### RETURN TO GAME

End Pause Mode and continue racing.

### RETRY

Return to the start of the race and try again.

### QUIT

End the game and return to the Main Menu.

### SETTINGS

Make changes to various in game options:

#### Brightness

Alter the brightness of your screen.

#### Speed

Display your in game speed as Miles Per Hour or Kilometres Per Hour.

#### Display Ghost Cars

Choose whether or not you wish to see best times represented on the track by "ghost cars".

#### Controller

Alter your controller settings.

#### Soundtracks

Change the volume and BGM.

Once you have created your license, you will be taken to the Main Menu to select your game mode.

## MAIN MENU

### Single Player Multiplayer

Choose from one of the single player games.

Go online and choose one of the currently available games, but first you must ensure you are connected! See page 4 for connection details.

### OutRun2: SP Rankings Options

Play the Arcade version of *OutRun2: SP*.

Compare your best times.

Adjust your games settings, controller configuration, soundtracks and online options.

## SINGLE PLAYER MENU

Select one of the single player games from the menu.

Once you have selected your chosen game, you will be asked to choose your course from either *OutRun2* or *OutRun2: SP* tracks. You will then be asked to select your car.

### COAST - 2 - COAST

Drive from coast to coast, beating rivals and completing tasks along the way.

### OUTRUN

Reach the goal with your girlfriend!

Choose from the various routes to reach your goal. Hit the checkpoints to extend your time and reach the goal before the timer hits zero.

### HEART ATTACK

Try to meet your girlfriend's demands!

Show off your driving skills to win her heart. The better you are, the more hearts you will be given. Fill your meter with hearts to pass the tasks.

### TIME ATTACK

Drive and challenge the course records!

Compete against the clock or ghost cars to improve your best time and driving techniques. When you finish a lap, you will be given the choice to retry or exit by choosing the left or right route at the junction. If retry is chosen, you will cross the starting line at top speed giving you the advantage of a rolling lap.

**SHOWROOM**

Buy new items here!

Use the OutRun miles you have accumulated in game to gain access to more cars, upgrades, music and extras.

**MULTIPLAYER MENU**

This is multiplayer OutRun for up to 6 players. You can play over the a system link or online.

**XBOX LIVE**

Play Xbox *Live* OutRun against players from all over the world!

**SYSTEM LINK**

System Link allows you to play against machines on your local area network. You don't need to setup an Xbox *Live* account to play via System Link.

**GAME MODES**

Once you have selected which method of multiplayer you want, you can then select one of the multiplayer games from the menu.

**Quick Match** Selecting this option will take you to a list of currently available games. Choose one from the list to join.

**OptiMatch** Selecting this option allows you to specify the kind of game you want to play (i.e. only play with people of a set Nationality). Once you've picked your settings, you will be presented with any games that meet your criteria.

**Create Game** Start your own multiplayer game. Choose the settings of the game you wish to host and wait for players to join your session (See Multiplayer Settings on page 7 for details).

**MULTIPLAYER SETTINGS**

You can set the following options when creating a Multiplayer game via Create Game. Once the game is started, you can also edit these if you want to change the settings for the game you are running.

- Ranking** Choose between Ranked Match and Non-Ranked Match.
- Nationality** Set the nationality of the game you are hosting.
- Lobby name** Enter the name for your lobby.
- Max Players** Set the maximum number of players able to join your lobby.
- Friends slots** Set how many slots are reserved for people on your friends list.
- Course Type** Select one of the following course types: OutRun, Goal and 15 Course Continuous.
- Course** Choose from these options: All Stages, OutRun2 Mix and OutRun2: SP Mix.
- Car Settings** Choose between either OutRun2 or OutRun2: SP.
- Car Class** Allows the players to have Free Select or to only choose cars from Novice, Intermediate, Professional or Special categories.
- Catch-Up** This option gives more speed to cars that are trailing, and reduces the speed of the cars that are in the lead. This can be toggled on or off.
- Collision** This turns on or off the collision with other cars.

Once you have set the settings for the game you wish to create, select Done to go to the lobby and wait for other players to join.

**LOBBY**

You can access the Lobby either by Creating or Joining a game. While in the lobby you can see the other players you will be competing against.

You can also tailor your settings for the race, so pick your car etc. If you are adjusting your settings, an icon will display on other players screens to show that you're not ready to play!

**GAME SETTINGS**

Adjust the settings for the kind of race everyone will play, if you are the creator.

**VIEW SETTINGS**

See the settings chosen by the game creator.

**CAR SETTINGS**

- Car** Choose the car you want to race in.
- Transmission** Opt for Automatic or Manual transmission.
- Color** Pick a color for your car.
- Radio** Select the music to be played during the race.

If you created the game, then you will have additional options:

**RANDOMIZE**

Change the default race settings to random selections.

**START GAME**

When everyone is ready, select this option to begin the game.

If you created the game, you will also be able to set the game options (i.e. force use of a certain type of car) and kick players from the game.

**PLAYER RANKING**

You will get a ranking by playing via Xbox Live, calculated by the ELO ranking formula. In essence this system gives you a better ranking by beating higher ranked opponents.

Choose the Ferrari you want from those available, and get driving!

Use **R** to toggle between cars, the **X** button to change color and the **A** button to confirm. Some cars will be unavailable until they have been unlocked from the showroom.

**DINO 256 GTS & 365 GTS 4 (DAYTONA)****(NOVICE)**

- Acceleration \*\*\*\*\*
- Handling \*\*\*\*\*
- Top Speed \*\*\*\*\*

**F50 & 360 SPIDER****(INTERMEDIATE A)**

- Acceleration \*\*\*\*\*
- Handling \*\*\*\*\*
- Top Speed \*\*\*\*\*

**TESTAROSSA & 288 GTO****(INTERMEDIATE B)**

- Acceleration \*\*\*\*\*
- Handling \*\*\*\*\*
- Top Speed \*\*\*\*\*

**ENZO FERRARI & F40****(PROFESSIONAL)**

- Acceleration \*\*\*\*\*
- Handling \*\*\*\*\*
- Top Speed \*\*\*\*\*



## DRIFTING

As you approach a sharp corner, take your foot off the gas and immediately pull the brake. Now, quickly steer sharply into the turn and push the gas. Use ◀ and ▶ to tame the drift.

When using Manual transmission, shift down a gear just before the turn, then immediately steer sharply, reselecting the higher gear when required.

## SWITCHING DRIFT DIRECTION

Sometimes, you'll have to steer while you're in the middle of a power slide. To do this, steer in the opposite direction while drifting, then release and push the gas again.

## OTHER TIPS

Drifting is not always the quickest way to get around a corner. Instead, try slowing down and taking a better line. This is not always the answer, but sometimes it can be beneficial.

Avoid crashing! Not only will collisions annoy your driving companion but they also will slow you down!

## SEGA OF AMERICA

**CEO Sega of America**  
Naoya Tsurumi

**Sega of America President**  
Simon Jeffery

**Senior Vice President of Production**  
Bill Petro

**Vice President, Marketing**  
Scott A. Steinberg

**Director of Production**  
David Cobb

**Director, Marketing**  
Chip Blundell

**Product Manager**  
John Coghlan

**Associate Product Manager**  
Dan Gallardo

**Sr. Public Relations Manager**  
Bret Blount

**Associate Producer**  
Martin Hunter Caplan

**Creative Services Manager**  
Jen Groeling

**Graphic Designer**  
Scott Allen

**QA Manager**  
Deni Skeens

**Sr. QA Project Lead**  
Shawn Dobbins

**Testers**  
Marta Khosraw  
Jared Bishop  
Chester Lee  
Mike Sobyak  
Joe Amper  
Ben Seto  
Shaun Alonzo  
Sean Valentine  
Steve Flemming

**Special Thanks**  
Eric Koch  
Vincent Chin  
Prabha Kannan  
Jennie Sue  
Denny Chiu  
April Wilkins  
Bridget Oates



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## SEGA EUROPE LIMITED

**CEO**  
Naoya Tsurumi

**President/COO**  
Mike Hayes

**Development Director**  
Gary Dunn

**Creative Director**  
Matthew Woodley

**Director of European Marketing**  
Gary Knight

**Head of European Studio**  
Brandon Smith

**Senior Producer**  
Ben Gunstone

**Assistant Producer**  
Gwilym Hughes

**Head of Brand Marketing**  
Helen Camilleri

**European PR Manager**  
Lynn Daniel

**Brand Manager**  
Mark Fisher

**International Brand Manager**  
Ben Stevens

**Creative Services**  
Tom Bingle  
Akane Hiraoka

**Web Team**  
Morgan Evans  
Romily Broad  
Matt Webb  
Bennie Booyens

**Localisation Team**  
Daniela Kaynert  
Brigitte Nadesan  
Marta Lois Gonzalez  
Giuseppe Rizzo

**Head of development services**  
Mark Le Breton

**QA Supervisor**  
Darius Sadeghian  
Marlon Grant

**Master Tech.**  
John Hegarty

**Resource Coordinator**  
Roy Boateng

**Senior Team Lead**  
Ed Bushell

**Assistant Team Lead**  
Justin Shehata

**Standards Coordinator**  
Mohammed Ajaib

**Senior Standards Technician**  
Justin Amore

**Standards Technician**  
Shiva Allari  
Rob Jenkins

**Testers**  
Titus Samkubam  
Dave Higgins  
Jide Alabi

**Language Team Lead**  
Alessandro Irranca

**Language Testers**  
Luis J. Paredes  
Maria Paola  
Stephane Ponceau  
Terryll Garrison

## SEGA OF JAPAN

**Executive Producer**  
Hisao Oguchi

**Producer**  
Nobuyuki Minato

**Supervisor**  
Makoto Osaki

**IBPD Manager**  
Tatsuya Shikata

**Music Composer**  
Hiro  
Yasuhiro Takagi  
Fumio Ito

**Special Thanks**  
Hiroshi Nagata  
A Creative Experience  
Alex Cox

## SUMO CREDITS

**Chief Operating Officer**  
Carl Cavers

**Technical Director**  
Paul Porter

**Creative Director**  
Darren Mills

**Producers**  
Mark Glossop  
Steve Lycett

**Lead Designer**  
Travis Ryan

**Lead Programmers**  
Ash Bennett  
Sean Davies  
Pete Ellacott

**Programmers**  
Steve Camber  
Andy Chapman  
Andrew Copland  
Ali Davidson  
Stace Hindle  
Simon Nicholass  
Chris Rea

Ian Sweeny  
Paul Tankard  
Jon Watson  
Craig Wright

**Lead Artist**  
Antony Ward

**Graphic Designer**  
Chan Beaumont

**3D Artists**  
Dave Blewitt  
Daniel Crossland  
Mark Flynn  
John Hackleton  
Ira Hill  
David Poole  
Christopher Rawlinson  
Gary Reynolds  
Andy Ritson  
Solomon Temowo  
Yoshifusa Hayama

**2D Artists**  
Hayley Brant  
Chris Samwell  
Luke Thompson

**Sumo QA**  
Mark Freeman  
Jody Hindle  
Carrie Hobson  
Rob Taylor  
Ned Waterhouse

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